

WeKnowIt **Benchmarking Activities and Relevant Standards**

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Social networks and media

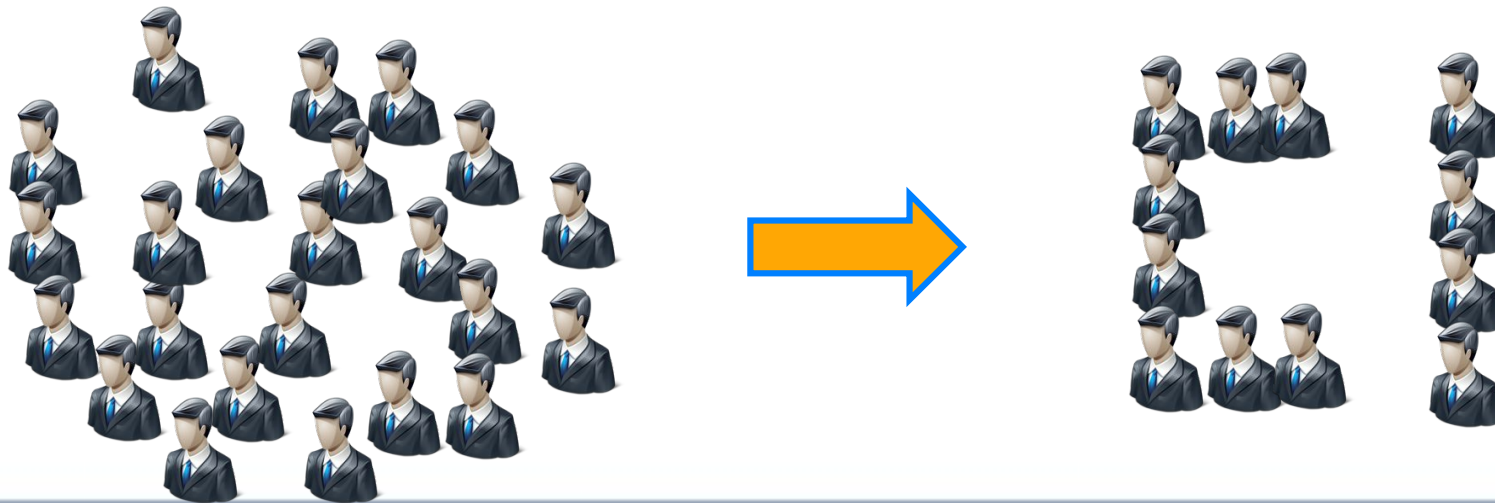
- Users upload, tag, share, connect and search
- Emphasis is on applications, visualization of results and interfaces
- Shallow analysis



- Limited usage of the **Collective nature** of Social Networks

Social Networks as a Sensor

- Social Networks is a data source with an extremely dynamic nature that reflects events and the evolution of community focus
- Scalable approaches taking into account the content and social context of social networks
- Transform Social Media to a Sensor of meaningful topics, entities, points of interest, social connections and events

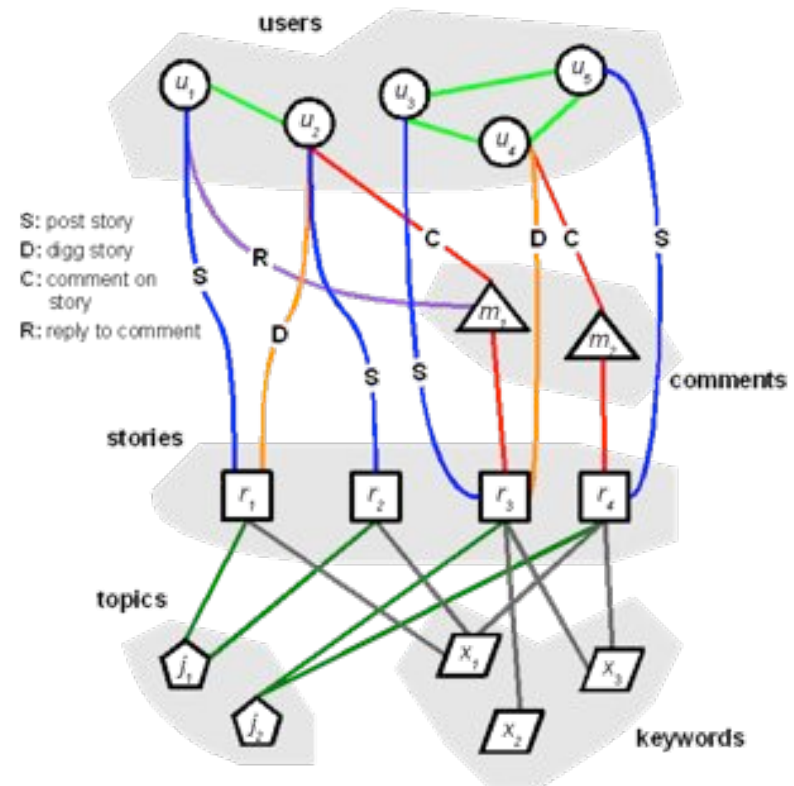
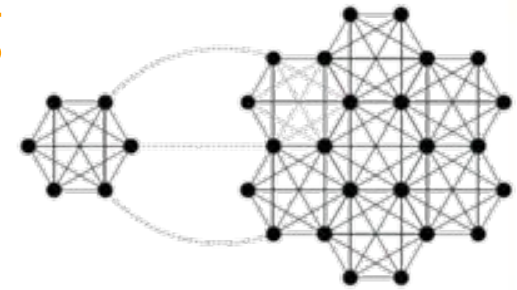


Social Media aspects



Community detection clustering

- Local and graph-based
- Highly efficient and scalable approach
- Not necessary to know the number of communities
- Noise resilience
- Not all nodes need to be part of a community
- Generic approach adaptable to many applications
 - Depending on nodes – edge representation



Applications and Results (ClustTour)

- Automatic detection of landmarks and events through hybrid image clustering:
 - Very high geographic localization of results

LANDMARKS



<http://www.clusttour.gr>

EVENTS

baptism



conference



castels

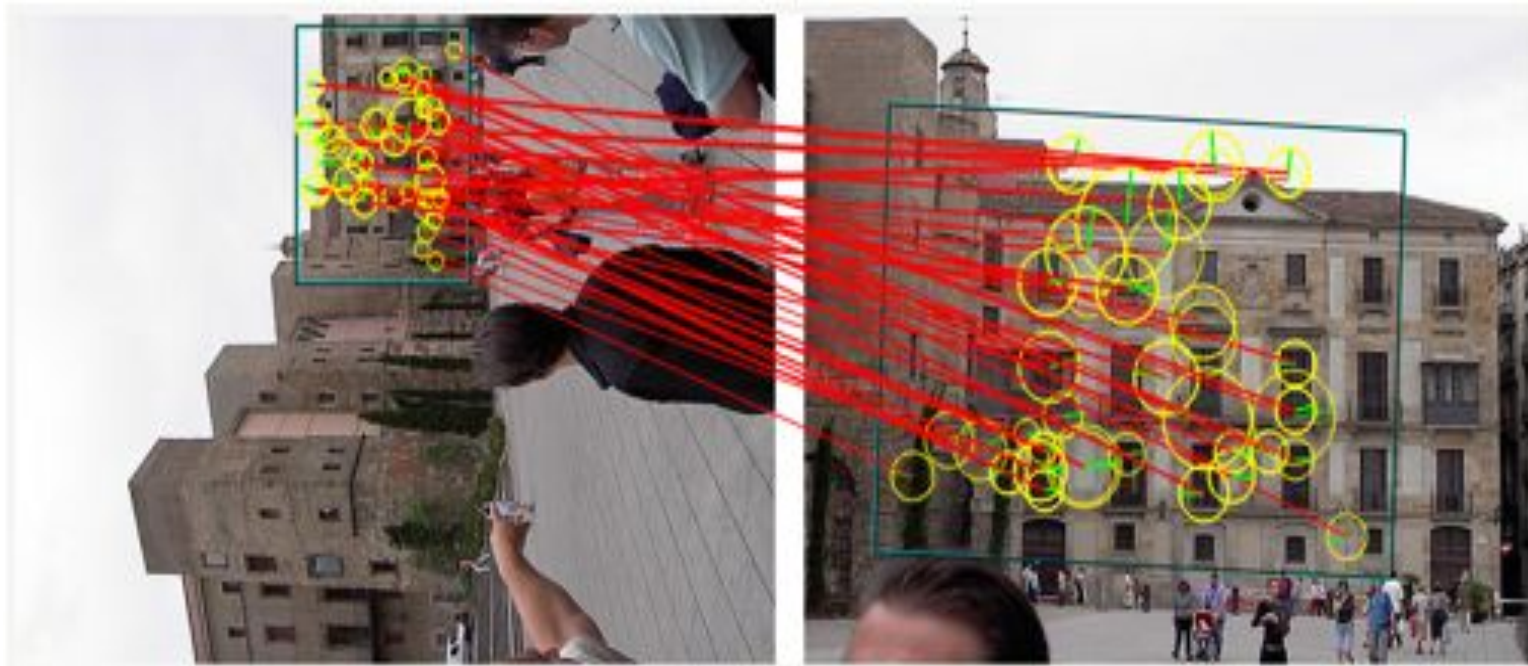


Clusttour Dataset for Benchmarking

- Photo clusters for 23 European cities
- 7,142 photo clusters containing 199,186 photos
- 935 clusters classified as landmarks
- 6,207 classified as events
- <http://www.clusttour.gr/?content=dataset>

VIRal: Visual Image Retrieval and Localization

- Content-based image search engine
- Estimates location, suggests tags, identifies known landmarks and provides links to relevant Wikipedia articles



<http://viral.image.ntua.gr/index.php>

VIRal Dataset for Benchmarking

- European Cities 1M dataset
- 909,940 geo-tagged images from 22 European cities
- Crawled from Flickr using geographic queries covering a window of each city center
- <http://image.ntua.gr/iva/datasets/ec1m/>

Event Model F: Formal representation of events

- Based on the foundational ontology DOLCE+DnS Ultralight (DUL) - OWL
- Representation for time and space, objects and persons
- Mereological, causal and correlative relationships between events
- Provides flexible means for
 - event composition
 - modeling event causality and event correlation
 - representing different interpretations of the same event.
- Available from:
 - <http://west.uni-koblenz.de/eventmodel/>

Standardization initiatives



- W3C POI Working Group
- W3C Emergency Information Interoperability Framework (EIIF) Incubator Group
- W3C Social Web Incubator Group
- W3C Media Annotations Working Group

POI Working Group



- <http://www.w3.org/2010/POI/charter/>
- Specification of **representation** of Points of Interest and associated attributes
- POI = entity at a physical location about which information is available
- Recommendation for publishers to describe and serve points of interest data.

- Example use case: **Augmented Reality (AR)**
- Liaisons with other W3C Groups:
 - Geolocation Working Group
 - Internationalization Core Working Group
 - Web Accessibility Initiative

EIIF Incubator Group



- Towards a framework of information interoperability in **emergency management** functions
- http://www.w3.org/2005/Incubator/eiif/wiki/Main_Page
- Framework final report
 - integrated **overview** relating to Emergency Response Management
 - <http://www.w3.org/2005/Incubator/eiif/XGR-framework/>
*"... the major goal to meet is the need to move towards a **common ontology methodology** in order to address the need for information interoperability in emergency management"*
- Example use case in WeKnowIt
 - CURIO (**user interaction**), Veracity (**trust**) and **Event Model-F** organisational models
 - acknowledge this principle and move towards this goal.
 - Conceptualisation of the emergency information framework based on DOLCE
- Group postponed its activities in August 2009

Social Web Incubator Group



- <http://www.w3.org/2005/Incubator/socialweb/>
- Towards the description of Social Web ecosystem
 - survey the landscape for **community-driven standards**
 - how current W3C standards or Recommendation track work should take into account **wider Social Web initiatives** from outside the W3C
- WeKnowIt following discussions in WG
- Final report released on June 2010

Media Annotations Working Group



- <http://www.w3.org/2008/WebVideo/Annotations/>
- Part of the Video in the Web activity
- Ontology and API to facilitate **cross-community** data integration of information related to **media objects in the Web**
 - W3C Ontology for **Media Resource**
 - <http://www.w3.org/TR/mediaont-10/>
- WeKnowIt following discussions in WG
 - Example use case: tagging, tag analysis, **visual+tag analysis**
- Liaisons with other W3C Groups
 - Dublin Core Kernel Application Profile
 - MPEG group
 - Geolocation Working Group
 - Cooperation with many external organizations and associations



Thank you!

WeKnowIt

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